

# COCO code structure and adding a new suite



Tea Tušar  
Inria Lille – Nord Europe

Paris, 26. 5. 2016

# Source files (C89)

- Folder **src** contains:
  - 57 source files (\*.c)
  - 3 header files (coco.h, coco\_internal.h, coco\_platform.h)
- After amalgamation:
  - coco.c
  - coco.h
- Amalgamated files copied to **build/<language>** folders

# coco.h

- API (application programming interface) – declares all public functions, constants and variables
- Provides interfaces to:
  - Problem suites
  - Problems
  - Observers
  - Archives
- Declares some other useful functions (memory handling, random numbers etc.)

# coco.h

- Simplified usage example:

```
coco_suite_t *suite = coco_suite("bbob-biobj", "year: 2016", "");  
coco_observer_t *observer = coco_observer("bbob-biobj", "");  
coco_problem_t *problem;
```

```
while ((problem = coco_suite_get_next_problem(suite, observer))  
    != NULL) {  
    my_optimizer(...);  
}
```

```
coco_observer_free(observer);  
coco_suite_free(suite);
```

# Source file organization

- General:
  - coco\_\*.c
- Functions and problems:
  - f\_\*.c
- Transformations:
  - transform\_vars\_\*.c
  - transform\_obj\_\*.c

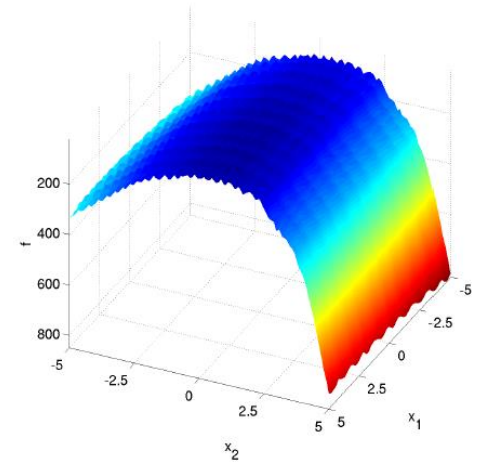
## Rastrigin Function

$$f_3(\mathbf{x}) = 10 \left( D - \sum_{i=1}^D \cos(2\pi z_i) \right) + \|\mathbf{z}\|^2 + f_{\text{opt}}$$

$$\mathbf{z} = \Lambda^{10} T_{\text{asy}}^{0.2} (T_{\text{osz}}(\mathbf{x} - \mathbf{x}^{\text{opt}}))$$

### f\_rastrigin\_bbob\_problem\_allocate:

1. problem = f\_rastrigin\_allocate(dimension)
2. problem = transform\_vars\_conditioning(problem, 10.0)
3. problem = transform\_vars\_asymmetric(problem, 0.2)
4. problem = transform\_vars\_oscillate(problem)
5. problem = transform\_vars\_shift(problem, xopt, 0)
6. problem = transform\_obj\_shift(problem, fopt)



# Source file organization

- General:
  - coco\_\*.c
- Functions and problems:
  - f\_\*.c
- Transformations:
  - transform\_vars\_\*.c
  - transform\_obj\_\*.c
- Problem suites:
  - suite\_\*.c
- Observers:
  - observer\_\*.c
- Loggers:
  - logger\_\*.c
- Other:
  - large\_scale\_\*.c
  - mo\_\*.c

# Existing problem suites and observers

- Problem suites:

- bbob
- bbob-biobj
- bbob-largescale
- toy

- Observers:

- bbob
- bbob-biobj
- toy

# Writing a new problem suite

- Using existing problems:
  - Construct the suite
- Using new problems:
  - Implement new problems (functions and transformations)
  - Construct the suite
- Possibly implement a new observer/logger



# Implement a new **cool** problem

- Implement new **cool** function:
  - $y = \text{f\_cool\_raw}(x, \text{dim})$
  - $\text{f\_cool\_evaluate}(\text{problem}, x, y)$
  - $\text{problem} = \text{f\_cool\_allocate}(\text{dim})$
- Implement new **hot** transformation of variables:
  - $\text{transform\_vars\_hot\_evaluate}(\text{problem}, x, y)$
  - $\text{problem} = \text{transform\_vars\_hot}(\text{inner\_problem}, \text{parameters})$

# Implement a new **cool** problem

- Implement new **green** objective transformation:
  - **transform\_obj\_green\_evaluate**(problem, x, y)
  - problem = **transform\_obj\_green**(inner\_problem, parameters)
- **f\_cool\_problem\_allocate**(function, dim, instance):
  - if (function == 1) {
    - problem = **f\_cool\_allocate**(dim)
    - problem = **transform\_vars\_hot**(problem, instance, 2.5)
    - problem = **transform\_obj\_green**(problem, instance, 2.0, 3.0)
  - } else ...
  - set ID, name, ...

# Construct a new **sunny** suite

- **suite\_sunny\_initialize()**
  - Suite name
  - Number of available functions
  - Available dimensions
  - Default instances
- `problem = suite_sunny_get_problem(function, dim, instance)`
  - Return the right problem for the given parameters
- Add **sunny** to COCO problem suites